

Tópicos Especiais de Física B IV: Introdução à análise de dados em FAE

O básico sobre o ROOT

ROOT-SYSTEM

ROOT PRIMER

[https://root.cern.ch/root/html/doc/guides/primer\(ROOTPrimer.html](https://root.cern.ch/root/html/doc/guides/primer(ROOTPrimer.html)

Tópicos

- 1) Alguns comandos do LINUX
- 2) O que é o ROOT
- 3) Uso interativo
 - Linha de comando vs. macro vs. código compilado
- 4) Abrindo arquivos e acessando informações
- 5) Histogramas, Tree e funções

Alguns comandos do LINUX

Linux command	What it does...
<code>ls</code>	List contents of a directory
<code>pwd</code>	Show present working directory
<code>mkdir test</code>	Make a new directory called test
<code>cd test</code>	Change to directory test
<code>cp file1.txt file2.txt</code>	Copy file1.txt to file2.txt
<code>mv file1.txt file3.txt</code>	Move file1.txt to file3.txt
<code>cat file2.txt</code> <code>less file2.txt</code> <code>more file2.txt</code>	Print the contents of a file to the screen
<code>emacs -nw</code> <code>vi</code> <code>pico</code> ...	Console text editors (no extra window pops up)
<code>emacs</code> <code>xemacs</code> <code>nedit</code> <code>gedit</code> ...	GUI text editors (extra window pops up)

What is ROOT?

Versatile software package developed for performing data analysis

- Read data from some source
- Write data to a file
- Select data with some criteria ("cuts")
- Perform calculations and fits
- Produce results as plots, graphs, numbers, fits, etc.
- Save results in some format (ROOT file, image of plot, ...)

ROOT can be used in many ways:

Command line

Good for quickly making plots, checking file contents, etc.

Unnamed macros

Execute commands as if you typed them on the command line

List of commands is enclosed by one set of { }.

Execute list of commands from command line by: ".x file.C" (without quotes)

Named macros / Compiled code

Best for analysis, can be compiled and run outside of ROOT, or loaded and executed during interactive session

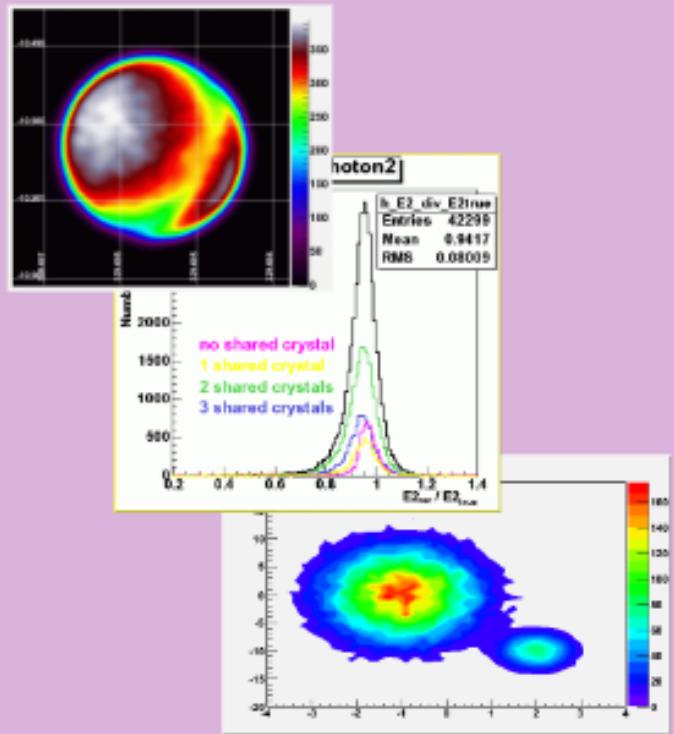
Developed and supported by high energy physics community

Homepage with documentation and tutorials (<http://root.cern.ch>)

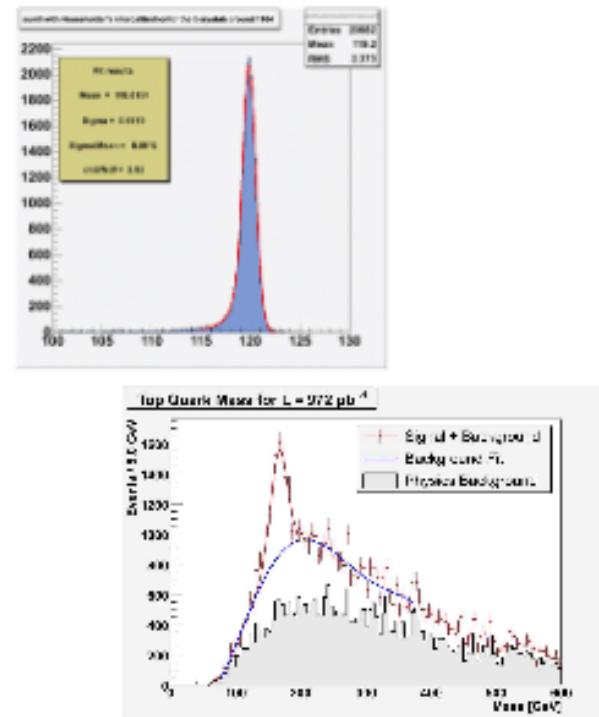
Google will also find the documentation (for example, try "root TH1F")

What ROOT can do:

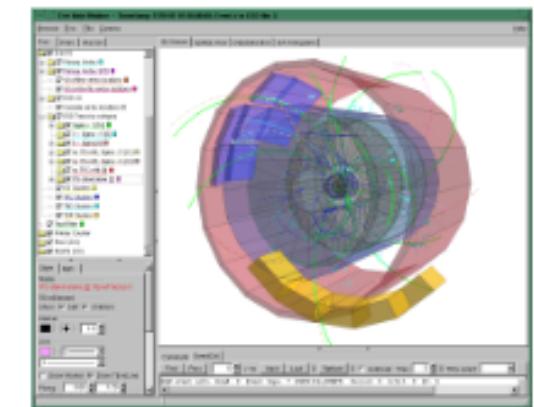
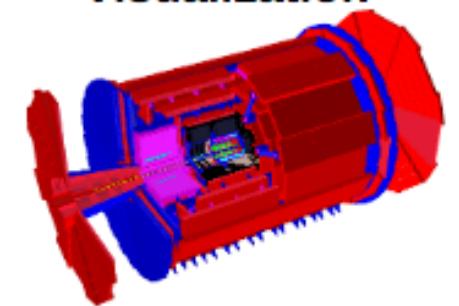
Plotting



Fitting / Computation

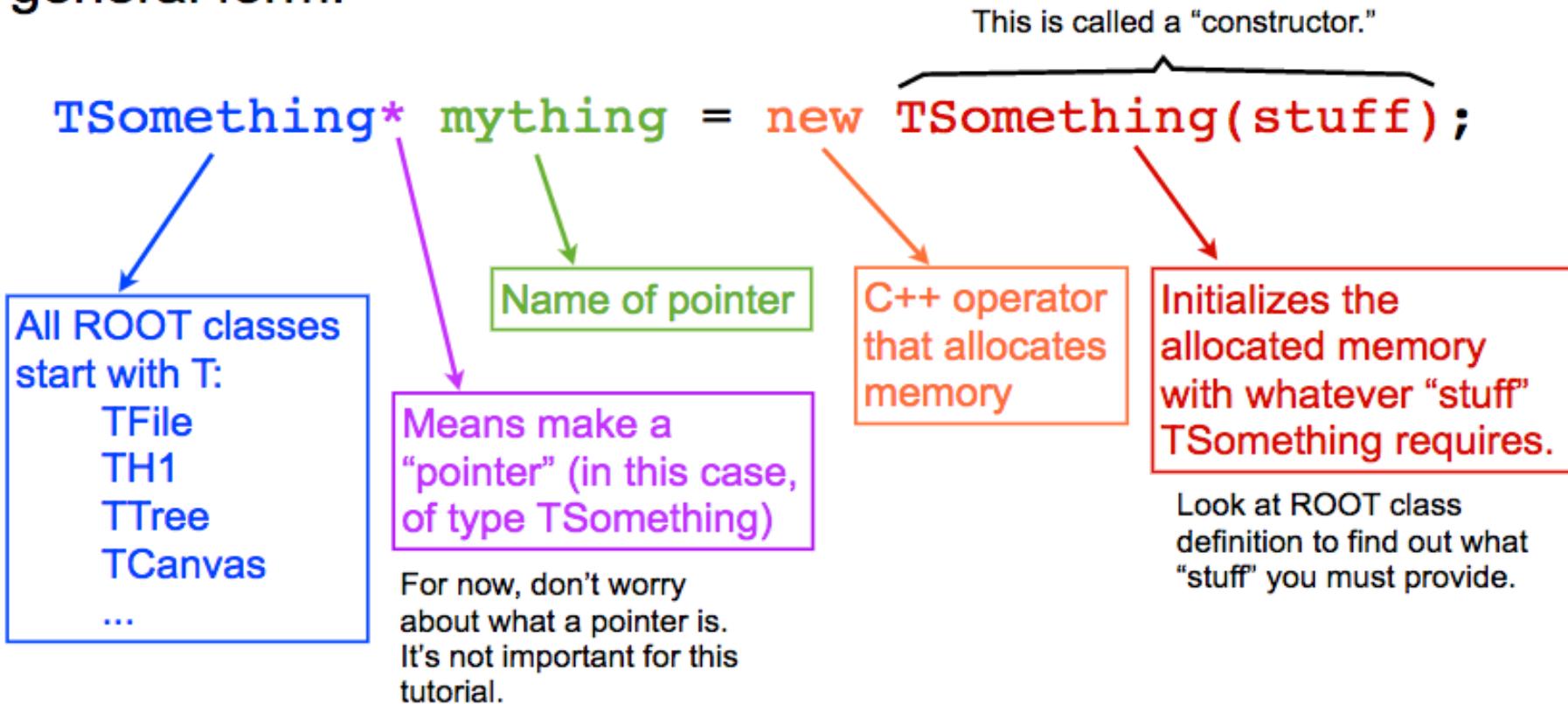


Detector Visualization



Syntax

Many of the commands we will use will have this general form:



Note: In C++, if you allocate memory using the "new" operator, you must later use "delete mything" to release the memory... otherwise your code will have a memory leak. We will not worry about that today, but keep it in mind for your future code-writing.

Example: TCanvas Constructors

The screenshot shows a web browser window with the title "TCanvas" and the URL "root.cern.ch/root/html530/TCanvas.html". The page content is the class documentation for TCanvas, specifically the "Function Members (Methods)" section.

public:

```
TCanvas (Bool_t build = kTRUE)
TCanvas (const char* name, const char* title = "", Int_t form = 1)
TCanvas (const char* name, const char* title, Int_t ww, Int_t wh)
TCanvas (const char* name, Int_t ww, Int_t wh, Int_t winid)
TCanvas (const char* name, const char* title, Int_t wtopx, Int_t wtopy, Int_t ww, Int_t wh)

virtual ~TCanvas ()
virtual void Browse (TBrowser* b)
virtual TVirtualPad* cd (Int_t subpadnumber = 0)
static TClass* Class ()
virtual void Clear (Option_t* option = "") 
virtual void Cleared (TVirtualPad* pad) SIGNAL
void ClearPadSave ()
virtual void Close (Option_t* option = "") 
virtual void Closed () SIGNAL
void Constructor ()
void Constructor (const char* name, const char* title, Int_t form)
void Constructor (const char* name, const char* title, Int_t ww, Int_t wh)
void Constructor (const char* name, const char* title, Int_t wtopx, Int_t wtopy, Int_t ww, Int_t wh)
virtual void Delete (Option_t* = "") 
void Destructor ()
void DisconnectWidget ()
virtual void Draw (Option_t* option = "") 
virtual TObject* DrawClone (Option_t* option = "") const MENU
virtual TObject* DrawClonePad () MENU
virtual void EditorBar ()
void EmbedInto (Int_t winid, Int_t ww, Int_t wh)
void EnterLeave (TPad* prevSelPad, TObject* prevSelObj)
void FeedbackMode (Bool_t set)
void Flush ()
void ForceUpdate ()
```

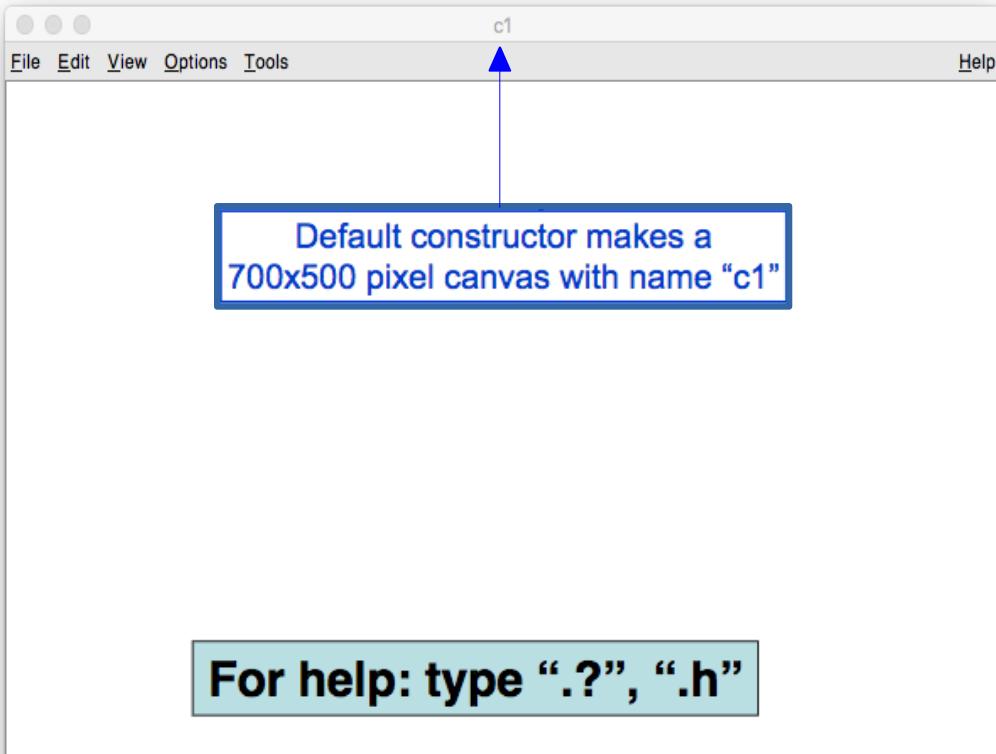
On the right side of the browser window, there is a sidebar with the following information:

- class TCanvas -**
- library: libGpad
- #include "TCanvas.h"
- Display options:
 - Show inherited
 - Show non-public
- [**↑ Top**] [**? Help**]

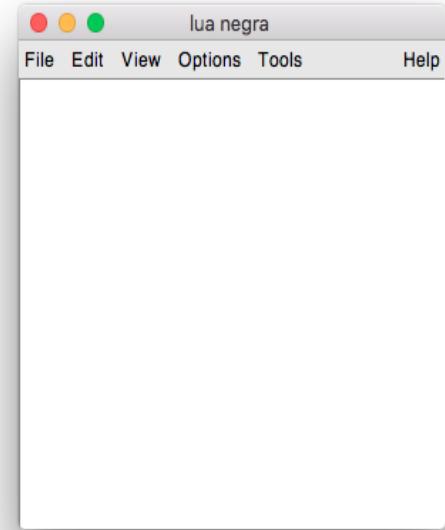
[Dilsons-MacBook-Pro:cursoROOT dilson\$ root

```
| Welcome to ROOT 6.06/08          http://root.cern.ch |
| (c) 1995-2016, The ROOT Team   |
| Built for macosx64             |
| From heads/v6-06-00-patches@v6-06-06-30-g3bae07b, Sep 01 2016, 14:28:05 |
| Try '.help', '.demo', '.license', '.credits', '.quit'/.q'               |
-----
```

[root [0] TCanvas *terra = new TCanvas();
[root [1] TCanvas *lua = new TCanvas("lua","lua negra ", 300,300);
root [2]]



For help: type “.?”, “.h”



Quit ROOT: type “.q”

Atenção: Comandos executados diretamente na linha de comando serão salvos em arquivo chamado: .root_hist (que estará no seu diretório home).

ROOT command line: Hello world! And Calculator



cursoROOT — -bash — 161×50

```
[Dilsons-MacBook-Pro:cursoROOT dilson$ root -l
[root [0] const char * outString = "Hello World!";
 (const char *) "Hello World!"
[root [1] cout << outString << endl;
Hello World!
[root [2] double L = 100.0;
[root [3] double E = 2.0;
[root [4] double dm2 = 0.0025;
[root [5] double sin2_2theta = 1.0 ;
[root [6] double Prob = pow(1.0 - sin2_2theta * sin(1.27 * dm2 * L / E),2); → Do some math...
[root [7] cout <<" Oscillation Probability is: " << Prob << endl;
Oscillation Probability is: 0.708822
[root [8] .q → Use ".q" to quit root
Dilsons-MacBook-Pro:cursoROOT dilson$ ]]
```

ROOT command line: Hello world! And Calculator

```
root [6] double x=.5
(double) 5.000000e-01
root [7] int N=30
(int) 30
root [8] double geom_series=0
(double) 0.000000e+00
root [9] for (int i=0;i<N;++i)geom_series+=TMath::Power(x,i)
root [10] TMath::Abs(geom_series - (1-TMath::Power(x,N-1))/(1-x))
(Double_t) 1.862645e-09
```

ROOT: C++ at the prompt

```
root [0] using doubles = std::vector<double>;
root [1] auto pVec = [] (const doubles& v){for (auto&& x:v) cout << x << endl;};
root [2] doubles v{0,3,5,4,1,2};
root [3] pVec(v);
0
3
5
4
1
2
root [4] std::sort(v.begin(),v.end());
root [5] pVec(v);
0
1
2
3
4
5
root [6] std::sort(v.begin(),v.end(),[](double a, double b){return a>b;});
root [7] pVec(v);
5
4
3
2
1
0
```

ROOT: as function plotter

```
Dilsons-MacBook-Pro:cursoROOT dilson$ root -l  
[root [0] TF1 f1("f1","sin(x)/x",0.,10.);  
[root [1] f1.Draw()  
Info in <TCanvas::MakeDefCanvas>: created default TCanvas with name c1  
root [2] ]
```

The Draw method display the function

f1 is an instance of a TF1 class

This string type parameter defines the function

sin(x)/x

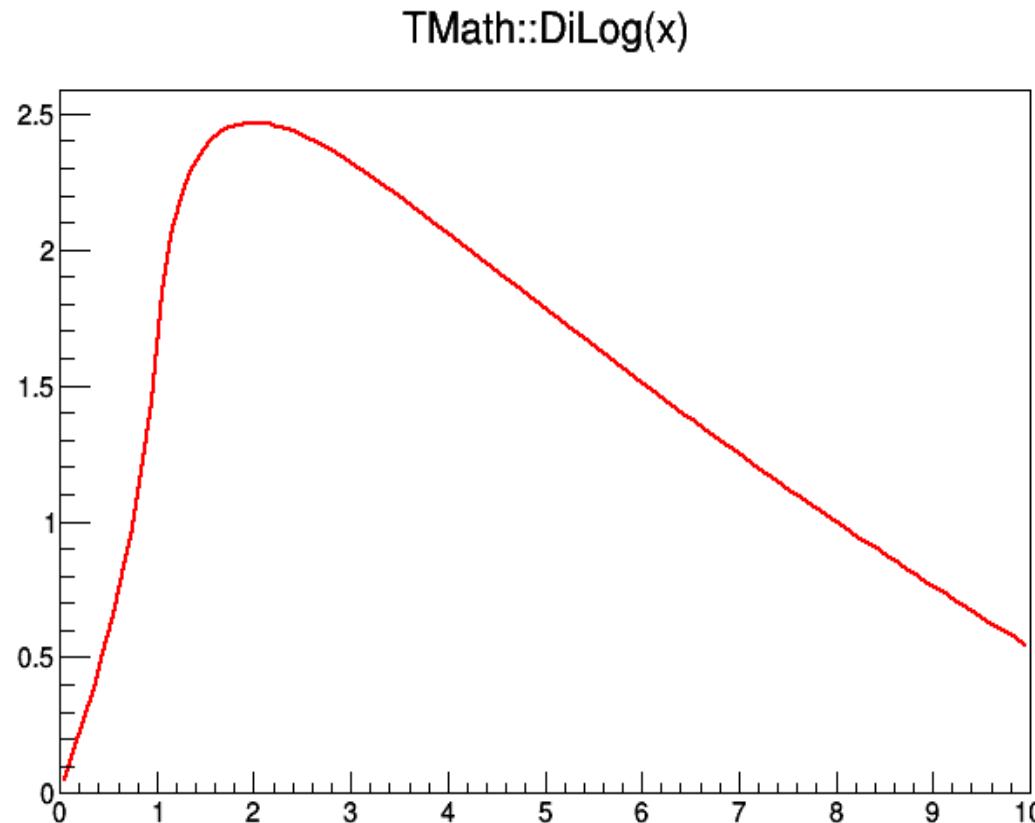
0 1 2 3 4 5 6 7 8 9 10

-0.2 -0.1 0 0.1 0.2 0.3 0.4 0.5 0.6 0.7 0.8 0.9 1

ROOT: as function plotter

```
{  
    TF1 *fa2 = new TF1("fa2","TMath::DiLog(x)",0,10);  
    fa2->Draw();  
}
```

Using a ROOT function



ROOT: as function plotter

```
{  
    TF1 *fa2 = new TF1("fa2","TMath::DiLog(x)",0,10);  
    fa2->Draw();  
}
```



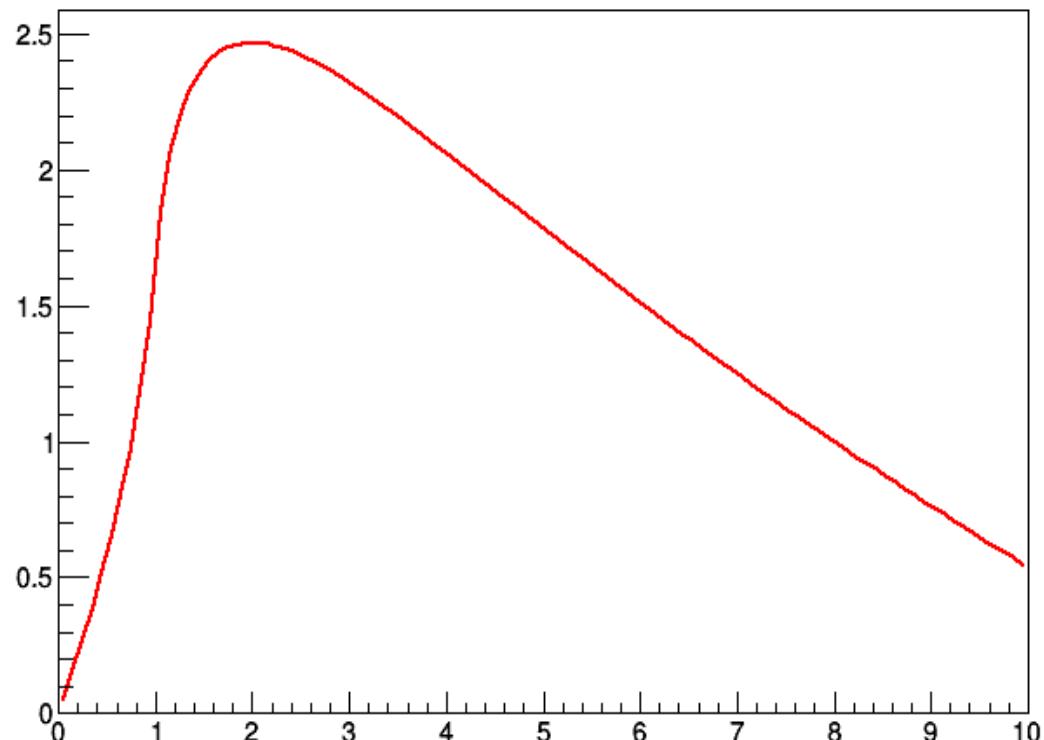
TMath::DiLog(x)

Using a ROOT function

User defined

Double_t myFunc(double x) { return x+sin(x); }

....
TF1 *fa3 = new TF1("fa3","myFunc(x)",-3,5);
fa3->Draw();



ROOT: as function plotter

```
{  
    TF1 *fa2 = new TF1("fa2","TMath::DiLog(x)",0,10);  
    fa2->Draw();  
}
```



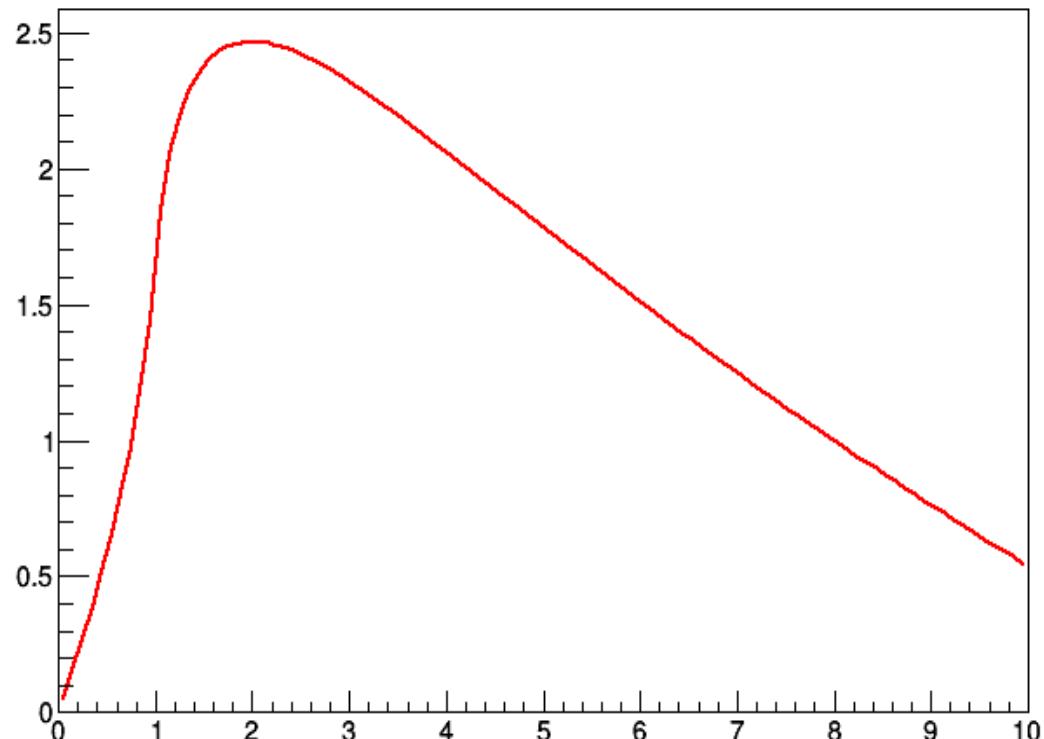
TMath::DiLog(x)

Using a ROOT function

User defined

Double_t myFunc(double x) { return x+sin(x); }

....
TF1 *fa3 = new TF1("fa3","myFunc(x)",-3,5);
fa3->Draw();



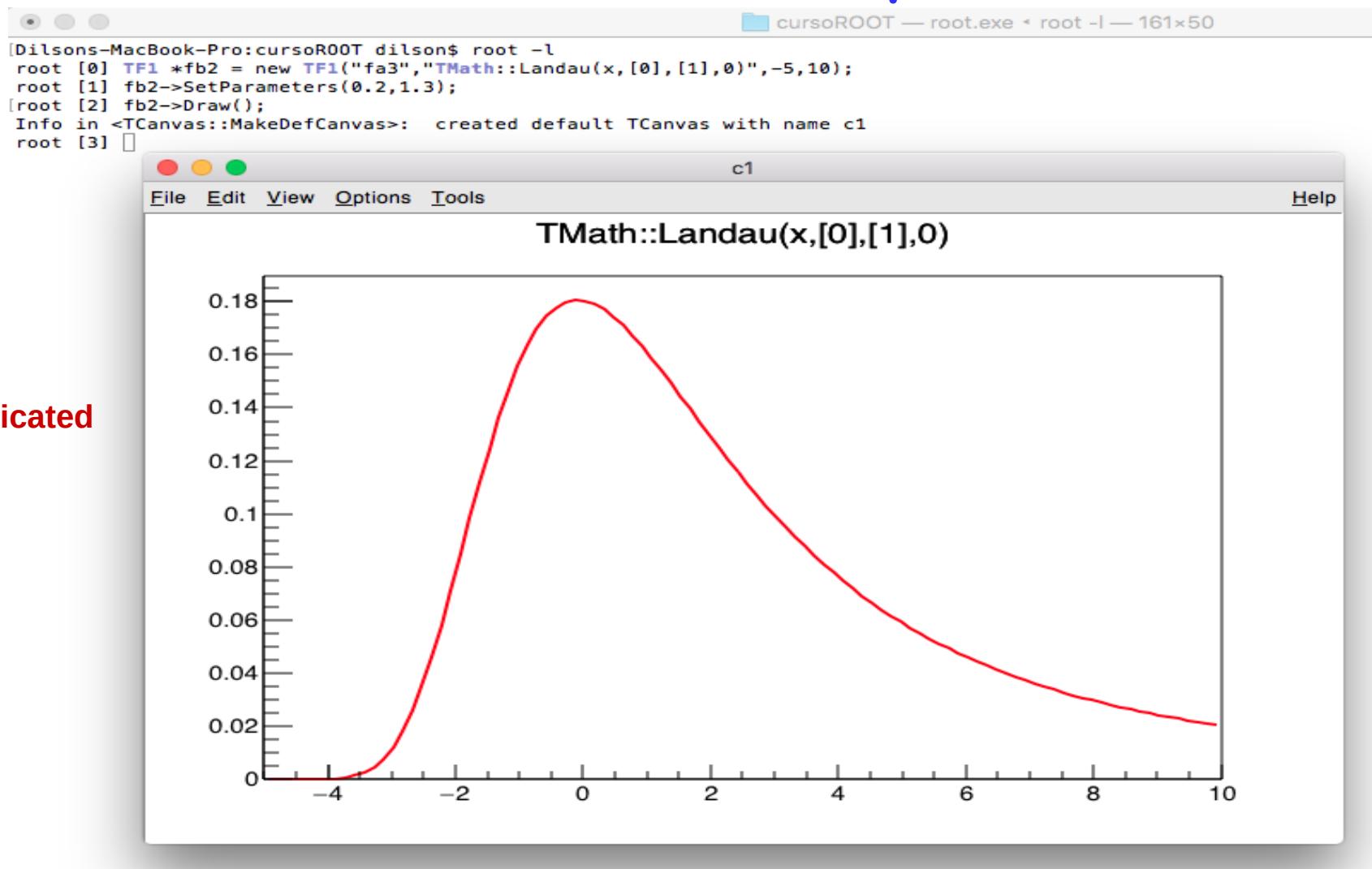
- A partir daqui seguimos o ROOT Primer, capítulo 1 e 2
 - [https://root.cern.ch/root/html/doc/guides/primer\(ROOTPrimer.html](https://root.cern.ch/root/html/doc/guides/primer(ROOTPrimer.html)
 - Fazer a leitura e reproduzir os exemplos dos capítulos seguintes

Exercício

- Create and draw a Gaussian whose mean is 50 and standard deviation is 10 on the range [0, 100]
- Here is the formula: Note there are **3 parameters**

$$f(x) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{(x-\mu)^2}{2\sigma^2}},$$

ROOT: as function plotter



More sofisticated

Exercícios

- Opening a file and accessing its contents

```
root [0] TFile* f1 = new TFile("histograms.root");
root [1] f1->ls(); ← List the contents of the file.
TFile** histograms.root
TFile* histograms.root
KEY: TH1F histol;1 ← This file contains 2 histograms
      fancy 1-D Histogram
KEY: TH2F histo2;1      Schmancy 2-D Histogram
root [2] TCanvas *c1 = new TCanvas(<TAB> ← Tip: If you can't remember the correct
TCanvas TCanvas(Bool_t build = kTRUE)          syntax, press "Tab" for ROOT to help
TCanvas TCanvas(const char* name, const char* title = "", Int_t form = 1)
TCanvas TCanvas(const char* name, const char* title, Int_t ww, Int_t wh)
TCanvas TCanvas(const char* name, const char* title, Int_t wtopx, Int_t wtopy, Int_t ww,
Int_t wh)
TCanvas TCanvas(const char* name, Int_t ww, Int_t wh, Int_t winid)
root [3] TCanvas *c1 = new TCanvas()
```

Exercise 1:

Complete the command to make a canvas that is 600 x 300 pixels.

Divide it into 2 regions. (Hint: See TPad class definition at root.cern.ch and look for method Divide)

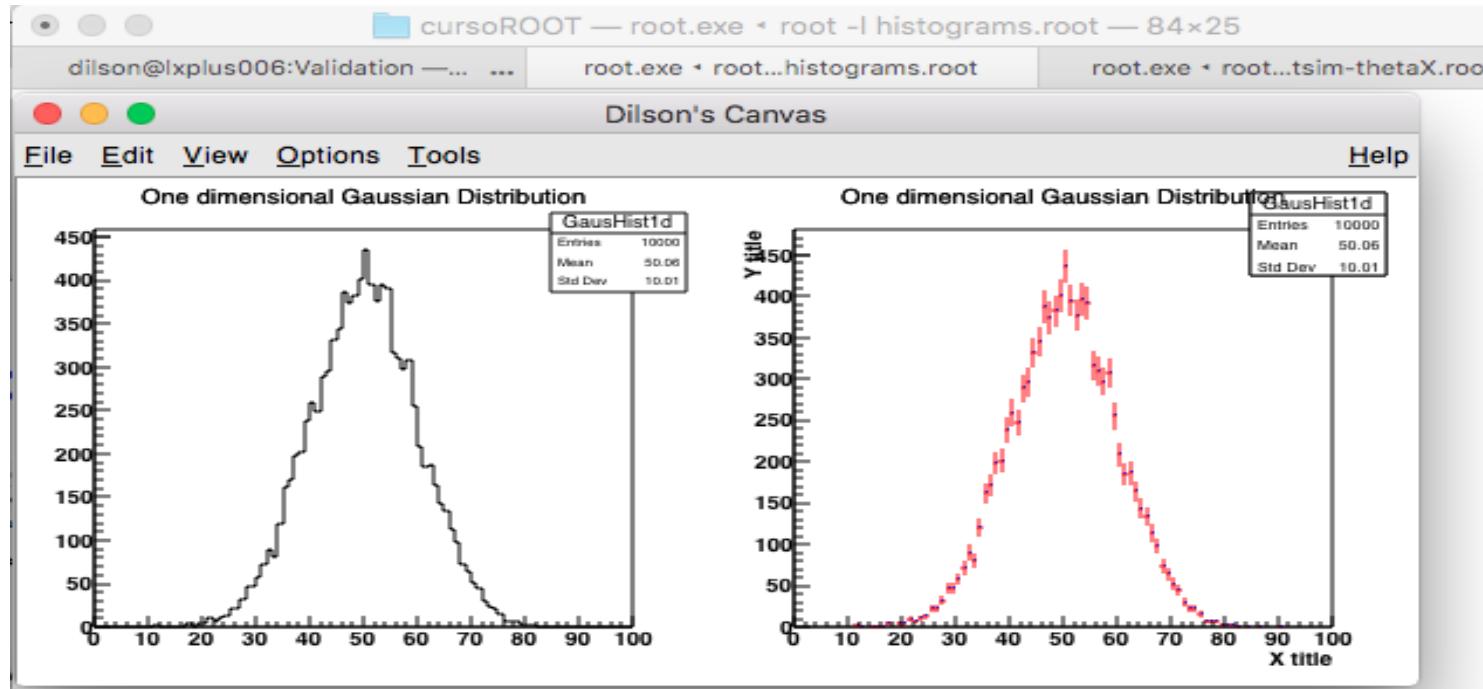
Change to region 1 and draw histo1. (Hint: c1->cd(1))

Change to region 2 and draw histo2.

Note: If you don't make a canvas, ROOT will create one for you when you try to draw something. Personally, I like to make my own because I can control the dimensions.

Exercícios

- Change some attributes of the histograms
 - Try to use “lego2”, “colz”...



```
[root [15] GausHist1d->SetLineColor(kRed)
[root [16] GausHist1d->SetMarkerColor(kBlue)
[root [17] GausHist1d->GetXaxis()->SetTitle("X title");
[root [18] GausHist1d->GetYaxis()->SetTitle("Y title");
[root [19] GausHist1d->Draw("ep")
root [20] ]
```

Check ThistPainter for even more drawing options 21

Exercícios

ROOT TTree : More about Arguments

- Arguments to many functions in ROOT objects are passed by character strings
- Strings are parsed for both logic and mathematics
- For trees
 - Any variable in the tree can be manipulated as part of an argument

```
root [11] mytree->Draw("py:px", "ebeam > 150.0", "lego");
```

What to draw for each event

Semicolon ":" indicates adding a new dimension

Can be functions of variables: "sqrt(py)"

Can be combinations of variables : " ebeam/px :py**2"

Selection Cuts: I.e. which events or entries to draw

Multiple cuts are allowed, combined with C-style logic operators

Can be functions of variables.

Can be combinations of variables.

Drawing Options

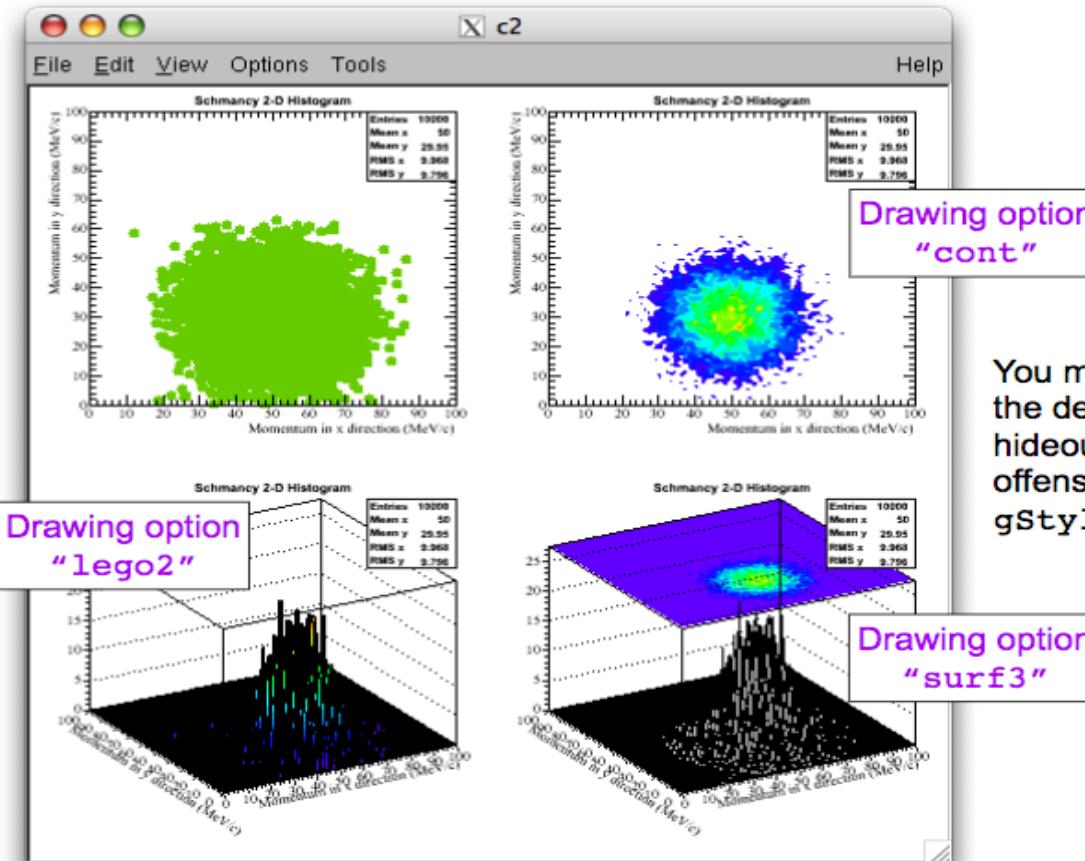
Options for n-dimensional histograms go here as in previous examples

C-style logic operators

&&	- AND
	- OR
==	- EQUALS
>	- GREATER
<	- LESS
>=	- > or EQUAL
<=	- < or EQUAL
!=	- NOT EQUAL

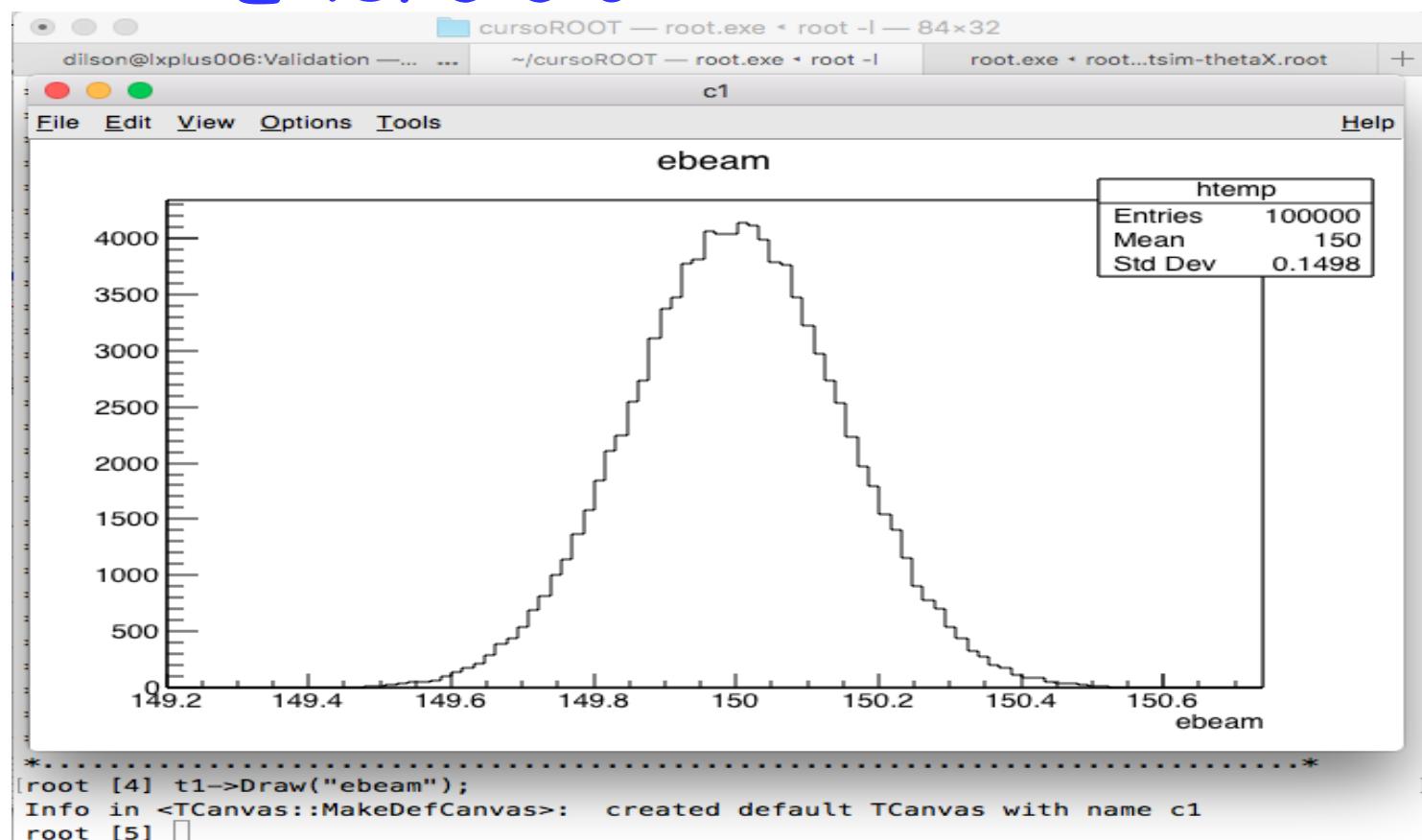
Exercícios

- Change some attributes of the histograms
 - Try to use “lego2”, “colz”...



You may have noticed that the default ROOT palette is hideous. Set this less offensive one by doing:
`gStyle->SetPalette(1);`

Exercício



Draw some other variables from the tree.

Draw a 2D plot of px vs. py

Hint: Look at the TTree Draw methods at <http://root.cern.ch/root/html530/TTree.html>

Draw px vs. py for events with ebeam > 150.0

Hint: The TTree Draw methods can take a "selection" character string

Projecting from a tree into a histogram

Sometimes you may want to put a variable from a tree into a histogram.

First define the histogram:

Name	Title	Number of bins	Low edge	High edge
------	-------	----------------------	----------	-----------

```
root [7] TH1F *h_ebeam = new TH1F("h_ebeam", "Beam energy", 100, 149.0, 151.0);
```

Then use the TTree method “Project” to put the tree contents into the histogram:

```
root [8] t1->Project("h_ebeam", "ebeam", "(px > 10.0) || (py <= 5.0)");
```

Selection cuts: optional argument

To define complicated or often-used cuts:

```
TCut* cut1 = new TCut("px > 10.0");
TCut* cut2 = new TCut("py <= sqrt(2+px**2)");
TCut* cut3 = new TCut(*cut1 && *cut2);
```

Then use the TCut when you draw!

```
t1->Draw("ebeam", *cut3);
```

Exercise 5:

Try making some cuts on tree variables and drawing/projecting.

Cuts are specified using C logic

&&	AND
	OR
==	equal
!=	NOT equal
>	greater than
<	less than
>=	greater or equal to
<=	less or equal to

ROOT : Other interesting tools

TLorentzVector

A general 4-vector class with implemented functionality to do almost everything you typically need to do with 4-vectors.

- dot products
- rotations
- boosting
- angle between vectors
- magnitude...

(next lecture)

TFractionFitter

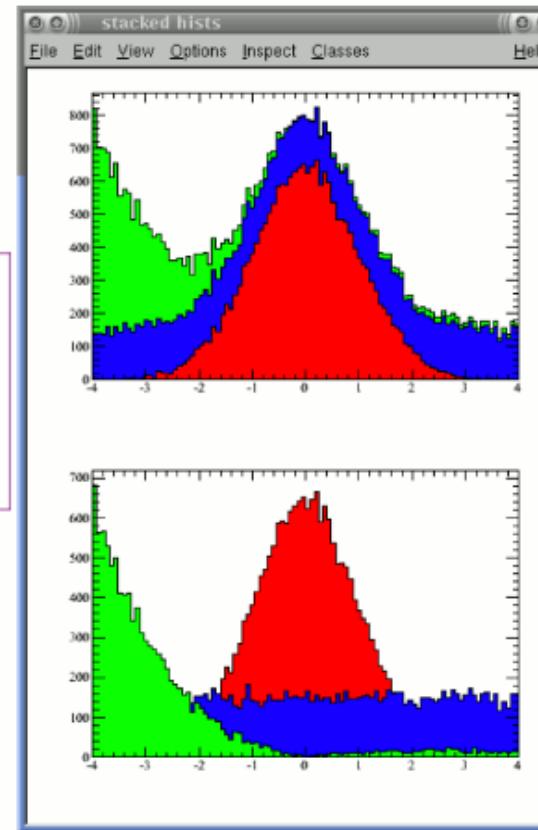
Fits data histogram using multiple MC histograms (instead of a defined function)

TFitter, TMinuit

Classes for fitting

THStack

Takes a collection of histograms and draws them "stacked" on each other.



Tutoriais utilizados para essas aulas

- Seguimos para o tutorial seguinte para vermos ajustes
 - http://hep.bu.edu/~jlraaf/2011REU/root_lecture02.pdf
- Para análise de dados, seguimos o seguinte tutorial
 - http://www.phy.duke.edu/~raw22/public/root.tutorial/basic_root_20100701.pdf

ROOT : Full Exercise

- Write a Macro to examine the contents of the file `double.root`
- Locate the TTree within and plot the “Mass” variable
- Plot the “Mass” variable on a separate canvas after selecting only positively charged events and those events that are within 30 degrees of the beam direction
- Project this distribution into an appropriate one-dimensional histogram and fit it using the sum of `two gaussians`
- What are the mean and standard deviation of each peak?
- What is the Chi Squared value of the fit?
- How many degrees of freedom?